



BUILDING A CONNECTED EXPERIENCE

hello world I'm Devin



Devin Moore

[linkedin.com/in/devinmoore](https://www.linkedin.com/in/devinmoore)

bigbangip.com

**WE ARE A TEAM OF DESIGN,
INTERACTION, AND ENGINEERING
EXPERTS.**

**OUR SPECIAL SPOT IS THE
INTERSECTION OF TACTILE AND
DIGITAL.**



User Name: [icon] 52% [icon] 11:27 am

Last run: 07/01/2014 12:47 pm

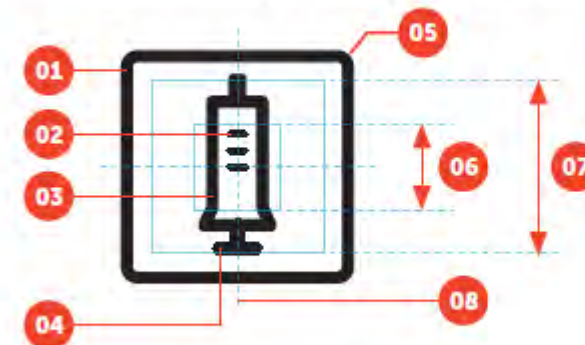
Turgeon, Monroe Patient ID: 9805783789
M, 10/22/1936 (78 yr) Arterial - 07/08/2014 14:32:52

View [icon] [icon] [icon] History Edit

Measured at 37.0°C		Measured at 37.8°C	
pH	7.14	pH	7.14
pCO ₂	76.0	pCO ₂	76.0
pO ₂	93.0	pO ₂	93.0
tCO ₂	27.3	Co-Oximetry	
Na ⁺	153.2	tHb	16.2
Ca ⁺⁺	9.3	SO ₂	96.3
Cl ⁻	100.4	O ₂ Hb	97.4
K ⁺	4.2	COHb	1.3
iMg	1.9	MetHb	0.56
Lactate	1.4	RHb/HH	0.94
Crea	87.5	Billirubin	0.95
BUN	14.4		
Glu	86.0		
Calculated at 37.0°C		Calculated at 37.8°C	
BE	-3.0		

Exported: 07/16/2014 15:38 33 Notes Print

Basic design guidelines & grid



Note: For clarity, example icon is shown at 400% of standard size.

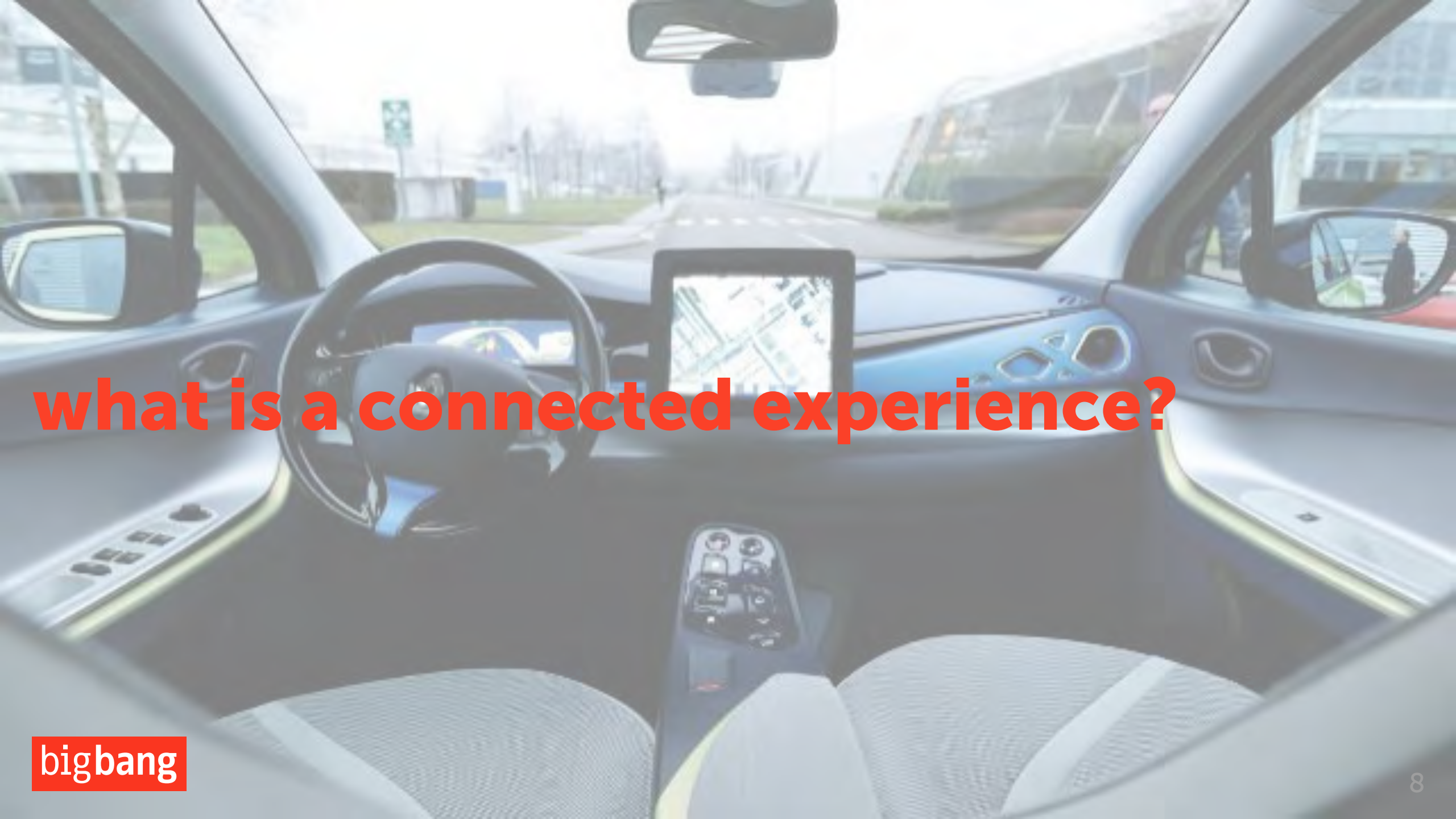


what is a connected experience?



what is a connected experience?

what is a connected experience?



what is a connected experience?

the connected product
visual (design)
interaction (UI/UX)
electromechanical (hardware)
software (digital)



expertise

industrial design

UX (interaction)

UI (screen graphics)

IOS development (mobile app)

firmware programming

electrical engineering

mechanical engineering

SO WHAT!?

"The last best experience that you have anywhere suddenly becomes the minimum expectation for the experience you want everywhere."

Matt Candy, General Manager & Global Leader, IBM iX

**hardware and software
are different**

managing the team

story telling

swimlanes

STORY TELLING

stories

- **discover and maintain an experience**
- **an evaluator and reminder**
- **helps keep everything organized**



bigbang





bigbang



bigbang

stories

bring experiences to life, allowing us to anticipate how users will interact with a device at every sensory level.

stories

**help us to understand who is the user
and envision their interactions with
the device.**

stories

**it isn't about 'designing an experience,'
it's about telling a story that unfolds
with interaction.**

eggcyte

bigbang



Compute Continuum Life Expanded



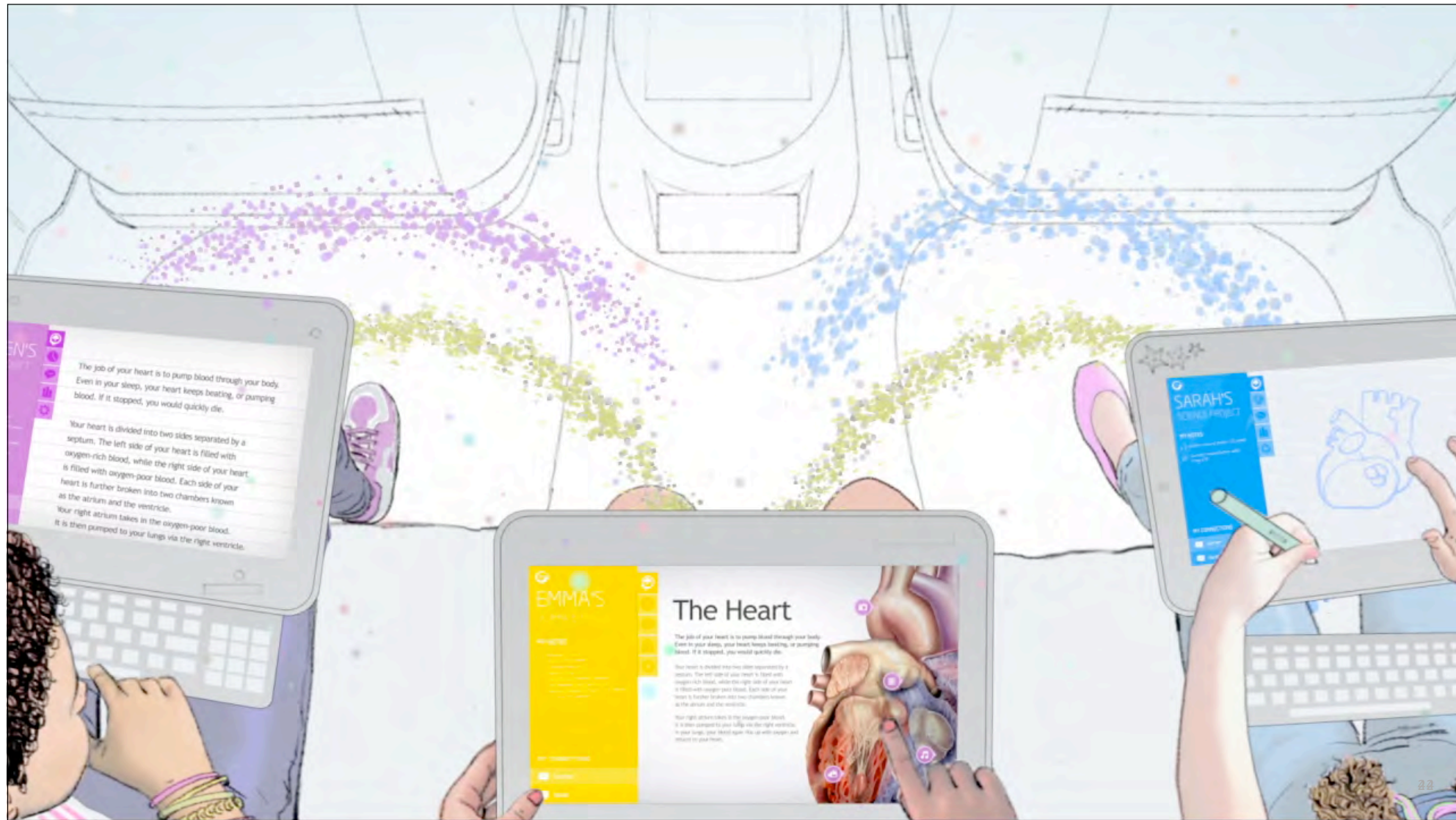
Seamless

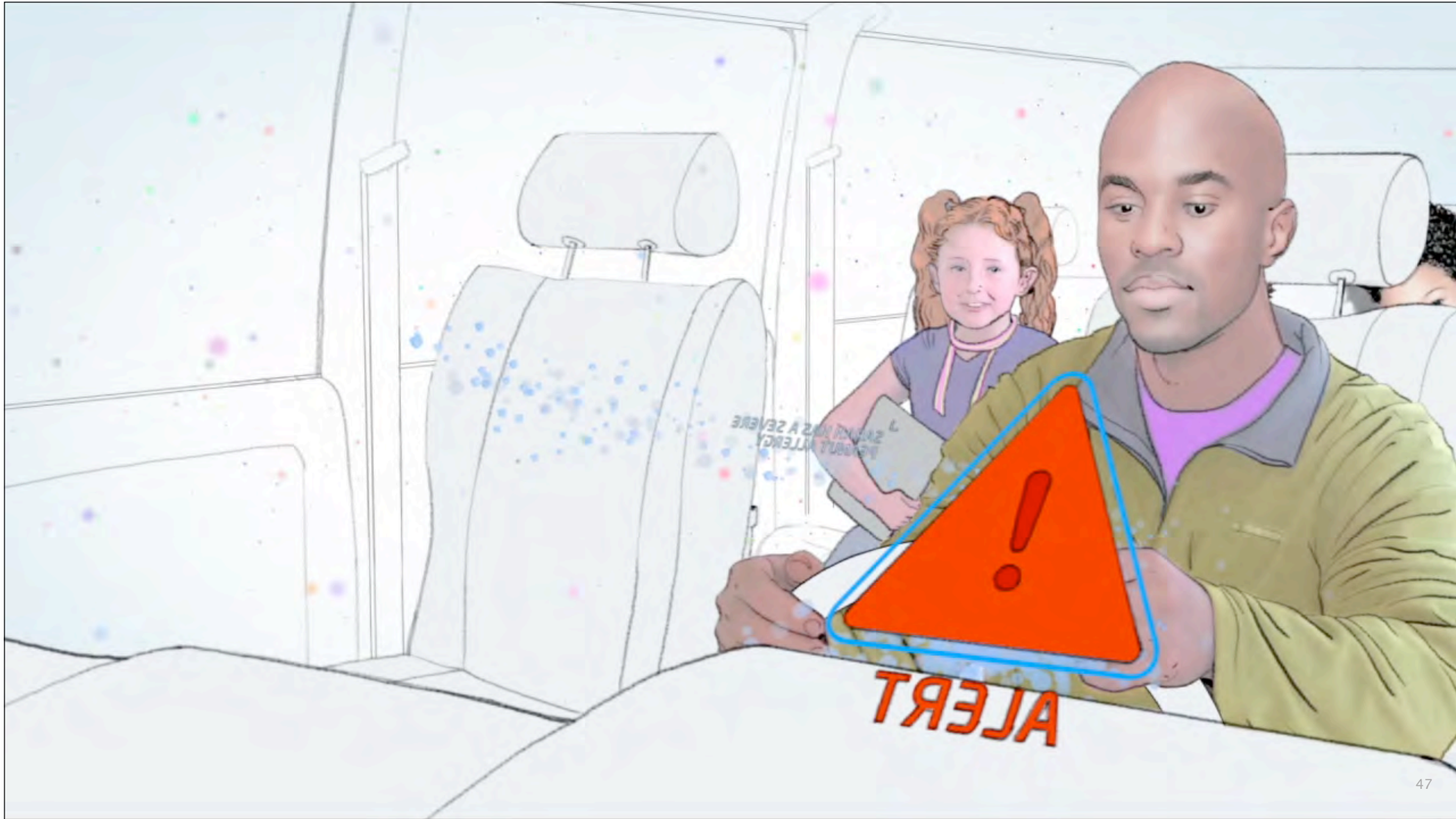
A life platform

that **delights** and makes me **happy**
because of exceptionally well **designed**
devices, interfaces and **services**
that deliver great **value**

Intel Confidential

14





47

9 months later



the simplest story: user stories

**"As a _____ I want to _____ so that
I can _____."**



**"As a _____ I want to _____ so that
I can _____."**



"As a salesman I want to run a test so that I can compare our product to a competitor."

key components of a useful story
who (the user, the hero)
what (the objective)
why (motivation or intent)

SWIM LANES: CRAFTING THE EXPERIENCE

swim lanes

creates a clear understanding of the essential actions needed to create the ideal end user experience.

<https://bigbangip.com/swim-lanes-guides-user-experience-design/>

- 1. develop user stories**
- 2. gather stories and team members**
- 3. create initial swim lanes**
- 4. For continuous maintenance,
transfer diagrams online**

online tools

<https://www.lucidchart.com>

<https://www.draw.io/>

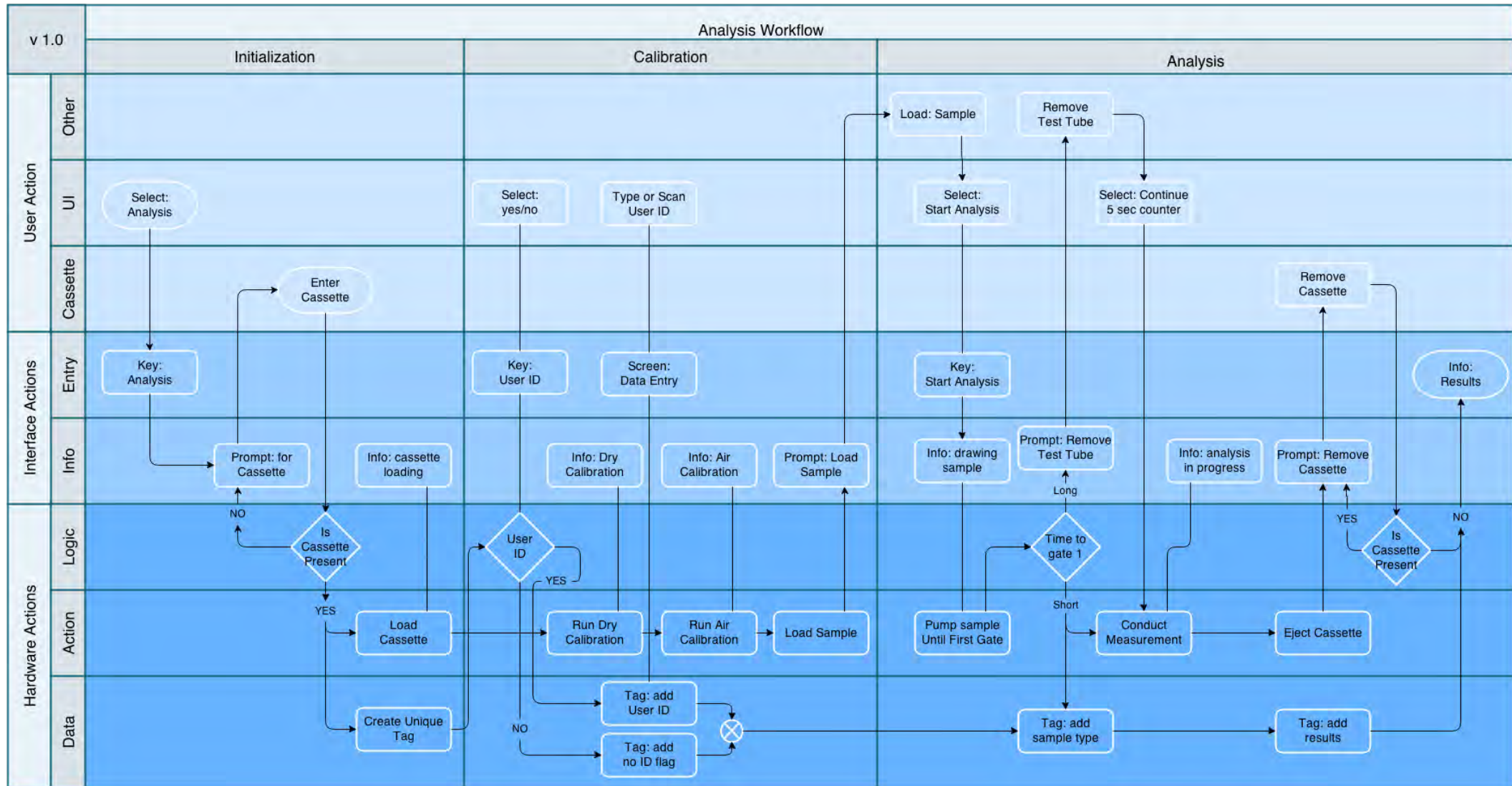
<https://creately.com/>

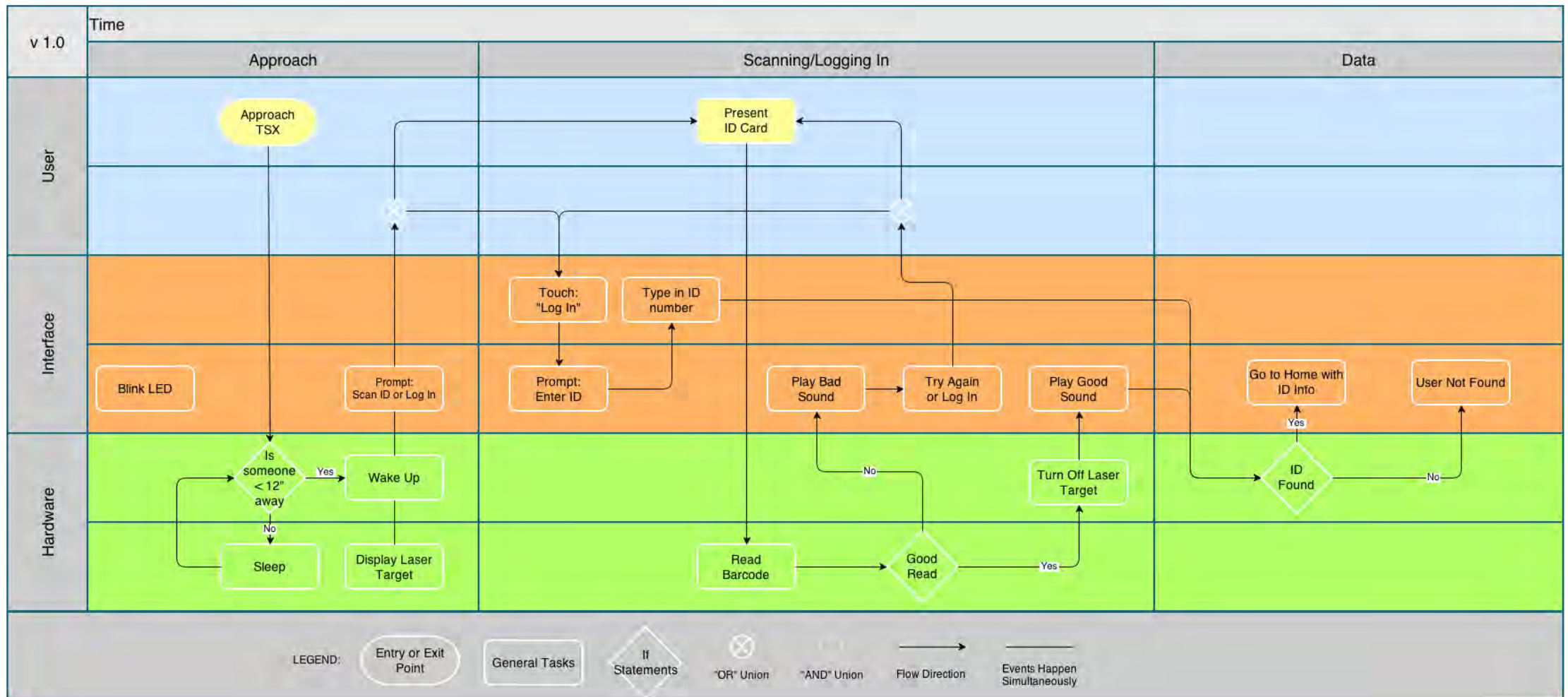






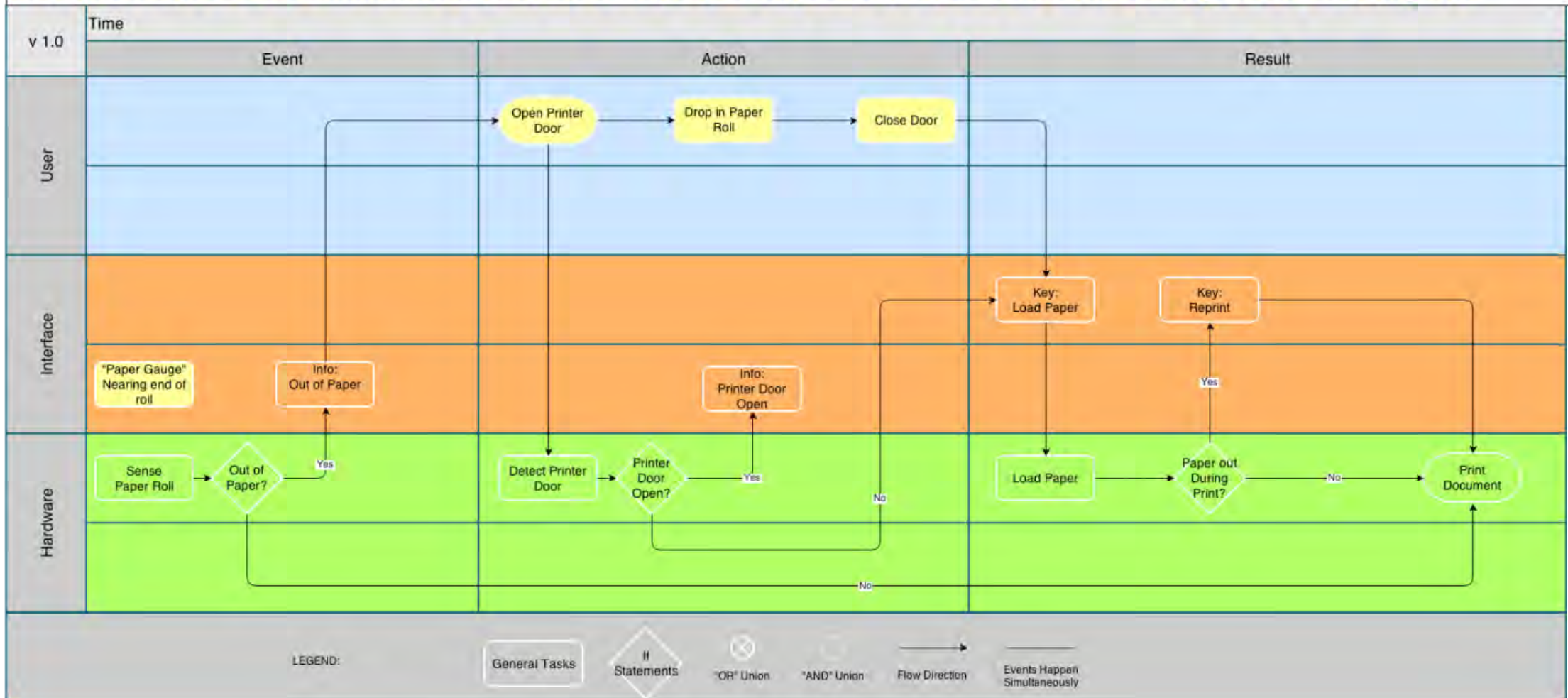
terrific early team building experience





The Purpose of the TSX is to test blood and provide test reports. The system works with minimal user interaction to reduce the risk of mistakes, and makes decisions based on DATA PRESENTED instead of an ACTION REQUESTED.

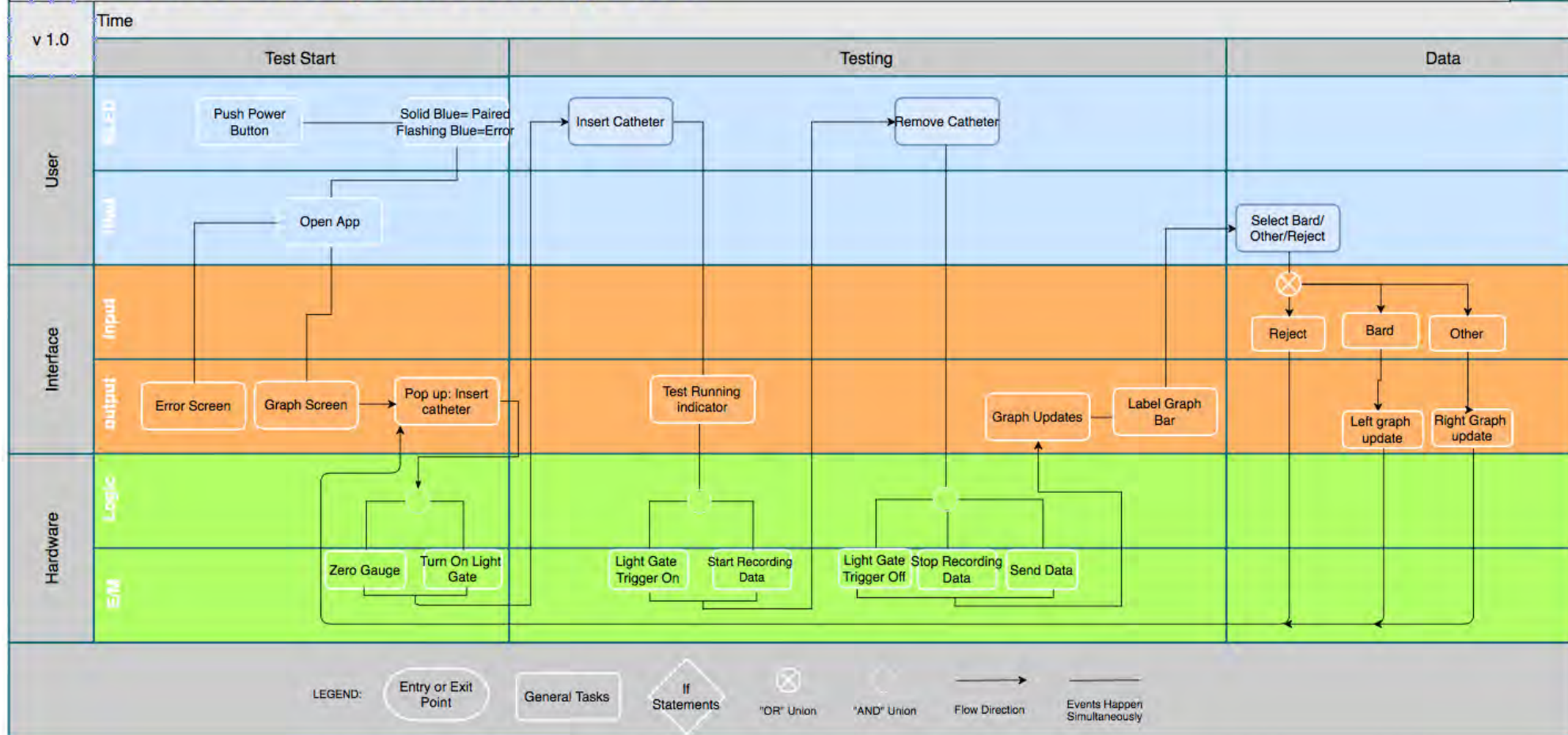
USER STORY: As a clinician I want to CHANGE PRINTER PAPER so that I can print a test report.





The Purpose of the device is to compare competitive catheters against Bard catheter products.

USER STORY: Sales person running a test



**Experiences create connections.
Connections can engage, inspire, and
build customer loyalty. And customer
loyalty ensures a successful product
and strengthens the brand.**

questions?

**Experiences create connections.
Connections can engage, inspire, and
build customer loyalty. And customer
loyalty ensures a successful product
and strengthens the brand.**